

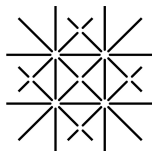
# Computational Hydrodynamics

## Introduction to basic Methods

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Eurograd  
Todtmoos 2007



UNI  
BASEL

# Outline

- 1 Hydrodynamics overview
  - Basic hydrodynamics
  
- 2 Computational hydrodynamics
  - Discretization
  - High resolution methods

# Why hydrodynamical description

- A large class of astrophysical problems involve collisional systems where the mean free path is much smaller than all length scales of interest.  
⇒ Adopt a fluid description of matter
- Simplest case: single, ideal, non-magnetic fluid and no external forces

# Euler equations I

Set of conservation laws for

- Mass:

$$\frac{\partial \rho}{\partial t} + \frac{\partial \rho v_i}{\partial x_i} = 0$$

- Momentum:

$$\frac{\partial(\rho v_i)}{\partial t} + \frac{\partial}{\partial x_j} (\rho v_i v_j + p \delta_{ij}) = 0$$

- Energy:

$$\frac{\partial E}{\partial t} + \frac{\partial}{\partial x_j} [(E + p) v_j] = 0$$

(Total) Energy

$$E = \frac{\rho}{2} v_j v_j + e$$

Non-linear hyperbolic system of PDEs

# Euler equations II

- The Euler equation are incomplete  
⇒ Equation of state required to close system

$$p = p(\rho, T), e = e(\rho, T)$$

- Integral vs differential form of the Euler equations:

$$\frac{\partial \mathbf{u}}{\partial t} + \frac{\partial \mathbf{F}_j}{\partial x_j} = 0$$

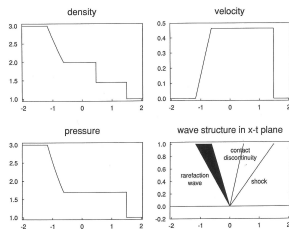
$$\int_V \frac{\partial \mathbf{u}}{\partial t} dV + \int_{\partial V} \mathbf{F}_j \cdot d\mathbf{S} = 0$$

where  $\mathbf{u}$  vector of conserved variables and  $\mathbf{F}_j(\mathbf{u})$  flux vector

Temporal change in conserved variables in volume  $V$  equals to gains and losses through boundary of volume  $\partial V$

# Euler equations III

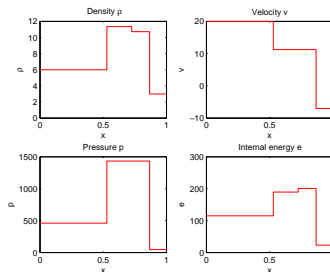
- Euler equations allow discontinuous solutions  
Shock tube



- Certain condition for stability of discontinuities:  
Rankine-Hugoniot jump conditions
- Derivatives ill defined at discontinuities  
⇒ Have to use integral form of the Euler eqs

# Euler equations IV

- Riemann problem
- Not restricted to zero initial velocity
- Analytical solution exists
- Requires solving a nonlinear equation  $\Rightarrow$  Newton iterations
- Solution is self-similar and discontinuities separated by constant flow



# Discretization I

The Euler equations are a non-linear system of 1st order PDEs

- Numerical methods replace continuous problem represented by the PDEs by a finite set of discrete values
- Discretize time into discrete steps
  - Implicit method
  - Explicit method
- Discretize space into finite set of points or volumes
  - Finite differences methods
  - Finite volume methods

# Discretization I

The Euler equations are a non-linear system of 1st order PDEs

- Numerical methods replace continuous problem represented by the PDEs by a finite set of discrete values
- Discretize time into discrete steps
  - Implicit method
  - **Explicit method**
- Discretize space into finite set of points or volumes
  - Finite differences methods
  - **Finite volume methods**

**Focuss in the following on explicit finite volume methods**

# Discretization II

## Explicit finite volume methods

- Discretize space into finite volumes or cells and define averages

$$\mathbf{u}_{i,j,k}^n = \frac{1}{V} \int_V \mathbf{u}(\mathbf{x}, t) dV, \quad V = \Delta x_i \Delta y_j \Delta z_k$$

⇒ Piece-wise constant distribution over grid

- Time step restricted by CFL condition for stability (Courant, Friedrichs, Lewy)

$$\Delta t < \Delta t_{CFL} = \min_i \left( \frac{\Delta x_i}{c_{max}} \right), \quad c_{max}: \text{maximum characteristic speed}$$

i.e. information must propagate by at most one zone per time step

# High resolution methods I

Desirable & necessary properties of high resolution shock capturing methods (HRSC)

- Automatic, stable and sharp resolution of flow discontinuities (without excessive smearing)
- Consistency with the Euler eqs: convergence under grid refinement to physically correct solution
- High-order accuracy

# High resolution methods II

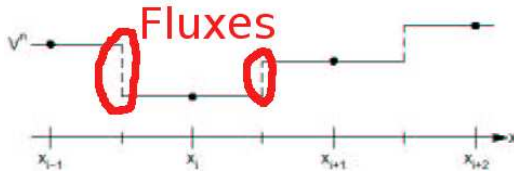
Automatic, stable and sharp resolution of flow discontinuities  
(without excessive smearing)

- Have to use conserved variables to get correct jump conditions for shocks
- Jump conditions derived from integral formulation of Euler eqs (Rankine-Hugoniot jump conditions)
- Have to use conservative numerical methods

$$u_i^{n+1} = u_i^n + \frac{\Delta t}{\Delta x} [f_{i+1/2} - f_{i-1/2}]$$

# High resolution methods II

Automatic, stable and sharp resolution of flow discontinuities  
(without excessive smearing)



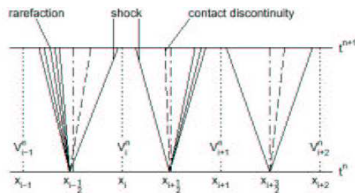
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$$u_i^{n+1} = u_i^n + \frac{\Delta t}{\Delta x} [f_{i+1/2} - f_{i-1/2}]$$

Not obvious to find flux at cell boundaries with piece-wise constant data

## Godunov's method I

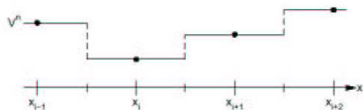
Conservative extension of first order upwind scheme to nonlinear equations



$$u_i^{n+1} = u_i^n + \frac{\Delta t}{\Delta x} [f_{i+1/2} - f_{i-1/2}]$$

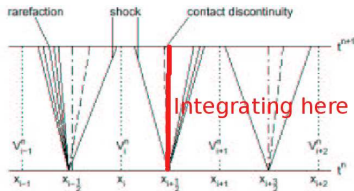
Numerical flux is obtained by solution of local Riemann problems

$$f_{i+1/2} = \frac{1}{\Delta t} \int_{t^n}^{t^n + \Delta t} f(u(x_{i+1/2}, t)) dt$$



# Godunov's method I

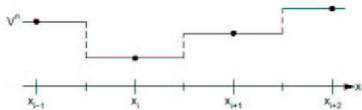
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# Godunov's method II

Godunov's method is:

- Stable (under CFL condition)
- Converges to physical solution
- Shock capturing

But

- Only first order accurate
- Very diffusive
- Solving a Riemann problem is expensive

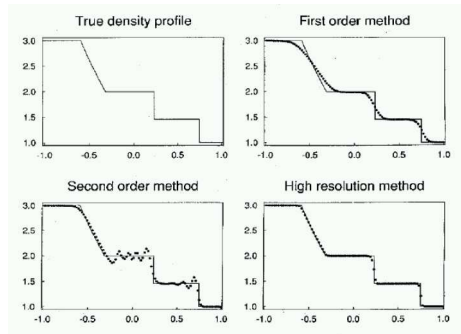


Figure: Figure taken from LeVeque

# Godunov's method III

Improving Godunov's method:

- Use approximate Riemann solvers
- Avoid expensive iteration
- Prominent: Roe, HLL(E)



# Godunov's method III

Improving Godunov's method:

- Use approximate Riemann solvers
- Use piece-wise linear representation

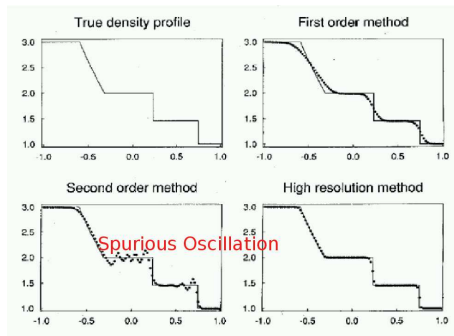


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# Godunov's method III

Improving Godunov's method:

- Use approximate Riemann solvers
- Use piece-wise linear representation
- Nonlinear stability condition  
⇒ TVD methods  
Total Variation Diminishing

$$TV(u^{n+1}) \leq TV(u^n)$$

$$TV(u^n) = \sum_i |u_{i+1}^n - u_i^n|$$

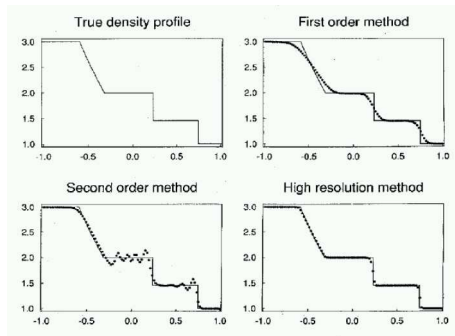


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# Numerical challenges I: Range of scales

Extreme range of scales in time and space

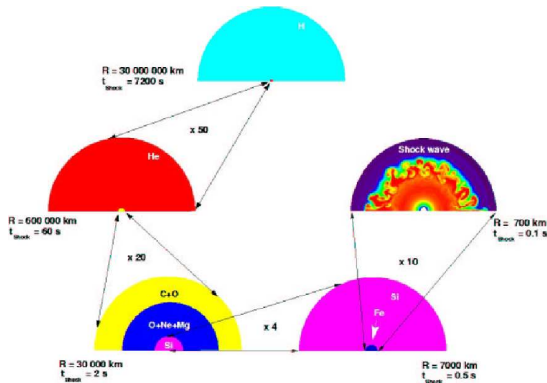
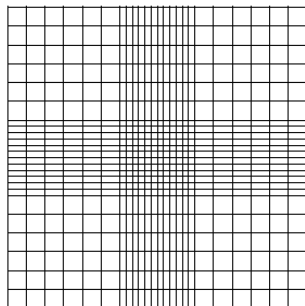
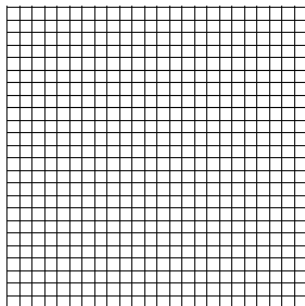


Figure: Figure taken from E. Müller

# Numerical challenges II: Range of scales

Use adaptive mesh/grid



- Use finer mesh where required
- Transform irregular physical space into a regular computational space through coordinate transformation

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